

# Datatype-Generic Programming with First-Class Regular Functors

(Finally some type system hacking, yeah!)

Cai Yufei, Paolo G. Giarrusso, Klaus Ostermann  
University of Tübingen, Germany

# Context

- Algorithms on complex data structures are often repetitive and fragile
  - They depend on details of the data structure that are not relevant to the algorithm
  - The same traversal/recursion scheme is repeated in many algorithms

# Example

```
data Term = Var String | Lam String Term
          | App Term Term | Lit Int
```

```
rename :: Term -> (String -> String) -> Term
```

```
rename (Var x) f = Var (f x)
```

```
rename (Lam x t) f = Lam (f x) (rename t f)
```

```
rename (App t1 t2) f = App (rename t1 f) (rename t2 f)
```

```
rename (Lit n) f = Lit n
```

Algorithm is only interested in names but is coupled to the full structure of terms

Structural recursion on terms will be replicated in many algorithms

# Datatype-Generic Programming

- Hard to define precisely (but Gibbons tried)
- Deals with “these problems”
- Many previous approaches
  - Bananas, Lenses & Barbed Wire, Origami
  - PolyP, Generic Haskell
  - Scrap Your Boilerplate, Strafunski
- Ad-hoc vs. parametric datatype genericity
  - We are shooting for parametric genericity

# Our elevator pitch

- Datatypes can be described via functors
- Functors can
  - Define recursion schemes
  - Define a “view” on a data structure as a container
- Main insight
  - The same datatype can be defined in many different ways via functors
  - We can use functors as an extensible set of “views” on a datatype
  - These views can be used to decouple algorithms from the shape and recursion structure of the data
- Functors first!
  - Datatypes derived from functors and not the other way around
- We have implemented a Scala (macro) library, Creg, that implements the idea

# What is a functor?

- For the purpose of this talk a functor is a type constructor  $F$  together with a “map” function such that \*blah\* (I’ll rather show the code)

```
trait Functor {  
  type Map[+X]  
  def fmap[A,B](f: A => B) : Map[A] => Map[B]  
}
```

- Standard algebraic data types can be understood as least fixed points of polynomial functors.  
Example: Integer lists are the least FP of  
 $F(X) = 1 + \text{Int} * X$

# What is a regular functor?

- Polynomial functors + a built-in fixed point constructor
- E.g.  $\text{List}[X] = \text{Fix}(Z \rightarrow 1 + X * Z)$
- Datatypes are just fully applied regular functors

# Known properties of regular functors

- Can describe algebraic datatype
- Standard recursion schemes can be defined in terms of fmap
  - Catamorphisms (“folds”), Anamorphisms (“unfolds”),  
...

```
def cata[T](F: Traversable)(f: F.Map[T] => T): Fix[F.Map] => T =  
  xs => f( F.fmap(cata(F)(f),xs.unroll))
```

- Can be used to derive a very generic traverse function

```
def traverse[A, B](G: Applicative)(f: A => G.Map[B]): Map[A] => Map[Map[B]]
```



# One datatype, multiple views

```
@functor def termF[term] =  
  TermT {  
    Lit(value = Int)  
    Var(name = String)  
    Abs(param = String, body = term)  
    App(op = term, arg = term)}
```

```
@functor def nameF[tau] = Fix(term =>  
  TermT {  
    Lit(value = Int)  
    Var(name = tau)  
    Abs(param = tau, body = term)  
    App(op = term, arg = term)}})
```

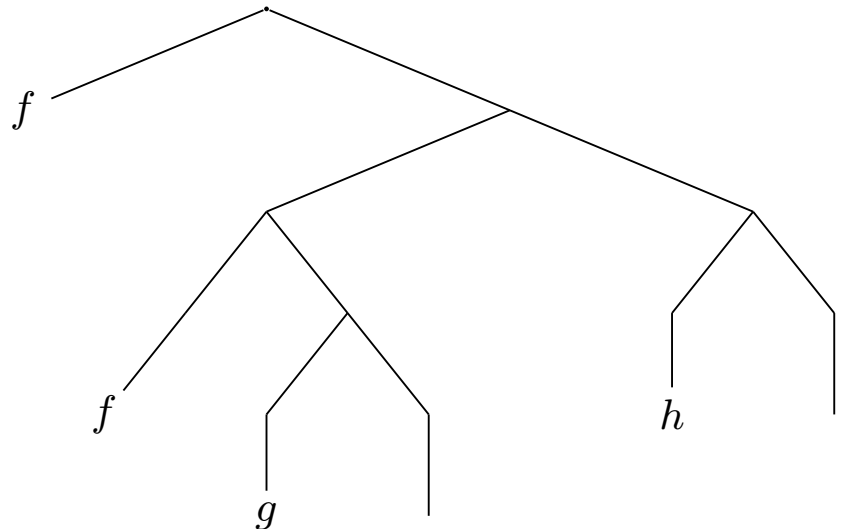
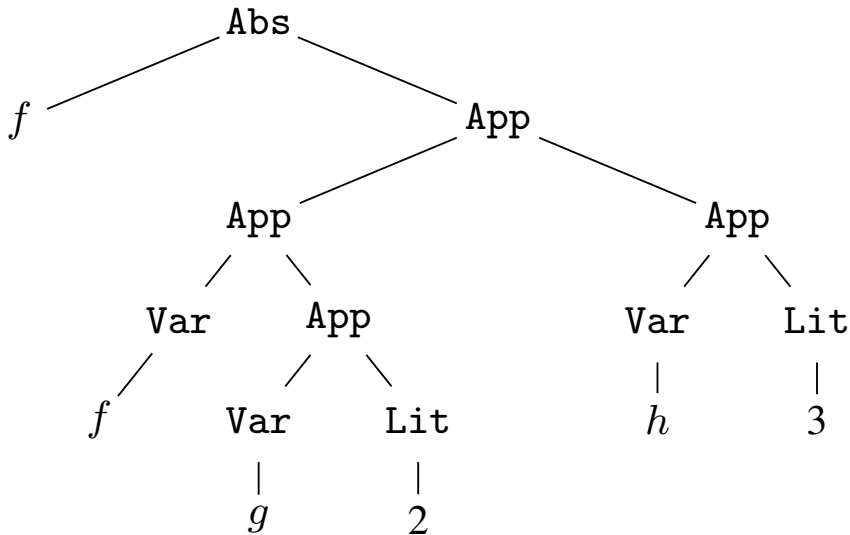
**Term = Fix(termF) = nameF(String)**

We can choose the functor (and hence structure & recursion schemes) that is best for the algorithm at hand!

# One datatype, multiple views

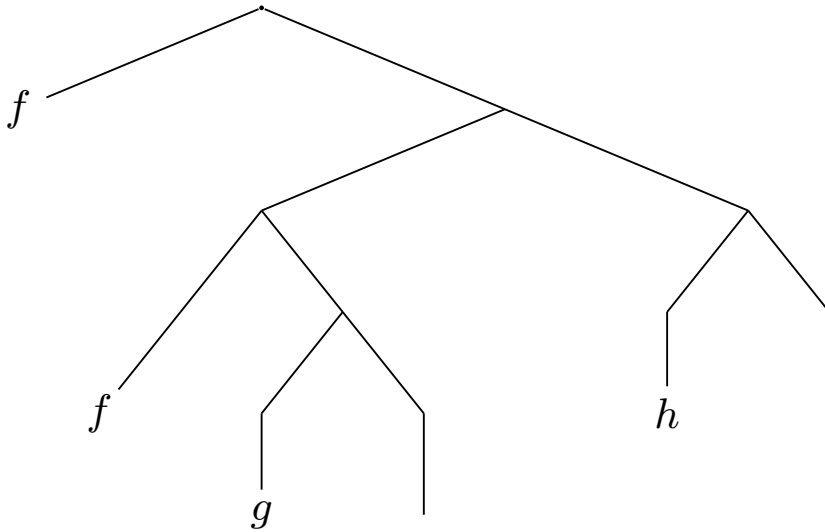
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```
@functor def nameF[tau] = Fix(term =>
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```



We can choose the functor (and hence structure & recursion schemes) that is best for the algorithm at hand!

# One datatype, multiple views



```
@functor def nameF[tau] = Fix(term =>
  TermT {
    Lit(value = Int)
    Var(name = tau)
    Abs(param = tau, body = term)
    App(op = term, arg = term)}))
```

```
def rename(t: Term, f: String => String): Term = nameF.fmap[String,String](t,f)
```

Algorithm decoupled from structure of terms

# Using derived recursion schemes and generic traversals

Derived from fmap and termF



```
def count(t : Term) = cata[Int](t) {  
  case Lit(n) => 1  
  case other => termF(other).reduce(0, _ + _)  
}
```



Derived from traverse

Such generic traversals are not new.

But more flexibility:

generic traversals, catamorphisms etc. are now available for every functor!

# One datatype, multiple recursion schemes

```
@functor def opF[t] = TermT {  
  Lit(value = Int)  
  Var(param = String)  
  Abs(param = String, body = Term)  
  App(op = t, arg = Term)  
}
```

Recurse only into operator position!

```
def getOperator(t: Term): Term =  
  cata(opF){  
    case App(op, arg) => op  
    case operator => operator  
  })(t)
```

Find left-most operator (\*)

(\*) this code is a (small) lie due to our iso-recursive encoding of datatypes

Alas...

`Term = Fix(termF) = termF(Fix(termF)) = nameF[String] = Fix(opF)`



# How it works (1/3)

```
@structure def TermT = {  
  Lit(value) ;  
  Var(name) ;  
  Abs(param, body) ;  
  App(op, arg) }
```



```
sealed trait TermT[L, V, Ab, Ap]  
  
case class Lit[I](value: I)  
  extends TermT[Lit[I],  $\perp$ ,  $\perp$ ,  $\perp$ ]  
  
case class Var[S](name: S)  
  extends TermT[ $\perp$ , Var[S],  $\perp$ ,  $\perp$ ]  
  
case class Abs[S, T](param: S, body: T)  
  extends TermT[ $\perp$ ,  $\perp$ , Abs[S, T],  $\perp$ ]  
  
case class App[T1, T2](op: T1, arg: T2)  
  extends TermT[ $\perp$ ,  $\perp$ ,  $\perp$ , App[T1, T2]]
```

Declaration of nominal products  
and sums

Declared separately to ensure  
interoperability of functors

# How it works (2/3)

Functors are values!

```
@functor def termF[term] =  
  TermT {  
    Lit(value = Int)  
    Var(name = String)  
    Abs(param = String, body = term)  
    App(op = term, arg = term)}
```

```
@data Term = Fix(termF)
```

```
val termF = new Traversable {  
  type Map[+T] =  
    TermT[Lit[Int],  
          Var[String],  
          Abs[String, T],  
          App[T, T]]  
  def traverse ...  
  def fmap ...  
  def apply[T](x: Map[T]) ...  
}
```

```
type Term = Fix[termF.Map]
```

```
sealed trait Fix[+F[+_]] {  
  def unroll: F[Fix[F]] }
```

library  
code

Example:

```
Lit(5) : TermT[Lit[Int], ⊥, ⊥, ⊥] <: termF.Map[Term]  
new Fix[termF.Map]{ def unroll = Lit(5) } : Term
```

iso-recursive types ☹️



# How it works (3/3)

```
@functor def nameF[tau] = Fix(term =>
TermT {
  Lit(value = Int)
  Var(name = tau)
  Abs(param = tau, body = term)
  App(op = term, arg = term)
})
```



```
val nameF = new Traversable {
  type Map[+tau] =
    Fix[F[tau]#λ ]
  private[this] type F[+tau]
    = { type λ[+T] = TermT[
      Lit[Int], Var[tau], Abs[tau, T], App[T, T]]}
  def traverse ...
  def fmap ...
}
```

```
val t1 : Term = ...
val t2 : nameF.Map[String] = t1
```

# Isomorphisms across recursion schemes

```
@functor def opF[t] = TermT {  
  Lit(value = Int)  
  Var(param = String)  
  Abs(param = String, body = Term)  
  App(op = t, arg = Term)  
}
```



```
val opF = new Traversable {  
  type Map[+T] = TermT[  
    Lit[Int], Var[String],  
    Abs[String, Term],  
    App[T, Term]]  
  def traverse ...  
  def fmap ...  
}
```

```
val t1 : Term = ...  
val t2 : Fix[opF.Map] = coerce(t1)
```



Magic involving roll/unroll of the  
respective Fix applications

# Related Work: Generic Haskell

(and PolyP is similar)

```
type Encode  $\{[*]\}$   $t = t \rightarrow [Bool]$   
type Encode  $\{[k \rightarrow l]\}$   $t = \forall a. Encode\{[k]\} a \rightarrow Encode\{[l]\} (t a)$   
encode  $\{t :: k\}$   $:: Encode\{[k]\} t$   
encode  $\{Char\}$   $c = encodeChar c$   
encode  $\{Int\}$   $n = encodeInt n$   
encode  $\{Unit\}$   $unit = []$   
encode  $\{:+:\}$   $ena enb (Inl a) = False : ena a$   
encode  $\{:+:\}$   $ena enb (Inr b) = True : enb b$   
encode  $\{:\times:\}$   $ena enb (a :\times: b) = ena a \text{ ++ } enb b$ 
```

We cannot (easily) define polytypic functions because we use nominal sums and products. Also, we cannot pattern-match on the structure of types (parametric vs. ad-hoc datatype genericity)

Functors are derived from datatypes and not the other way around

# Related Work: Scrap Your Boilerplate

- Provides functions like:

```
gmapQ :: ∀ a . Data a ⇒ (∀ b . Data b ⇒ b → c) → a → [ c ].
```

- Can generically define operations on all occurrences of a type in an ADT
- Using Scala's TypeTags, we can encode gfoldl and friends
- We can be more fine-grained than SYB
  - Not all occurrences of a type are necessarily treated the same

# More related work

- Can encode Origami [Gibbons]
- Can encode compos [Bringert & Ranta]
- There's tons of additional related work...

Questions?