

# Existential Types

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# Existential Types

- Are „dual“ to universal types
- Foundation for data abstraction and information hiding
- Two ways to look at an existential type  $\{\exists X, T\}$ 
  - Logical intuition: a value of type  $T[X:=S]$  for some type  $S$
  - Operational intuition: a pair  $\{S, t\}$  of a type  $S$  and term  $t$  of type  $T[X:=S]$
- Other books use the (more standard) notation  $\exists X.T$ .  
We stick to Pierce ‘s notation  $\{\exists X, T\}$

# Building and using terms with existential types

- Or, in the terminology of natural deduction, *introduction* and *elimination* rules
- Idea: A term can be packed to hide a type component, and unpacked (or: openend) to use it

# Example

```
counterADT =  
  {*Nat,  
   {new = 1,  
    get = λi:Nat. i,  
    inc = λi:Nat. succ(i)}}  
as {∃Counter,  
  {new: Counter,  
   get: Counter→Nat,  
   inc: Counter→Counter}};
```

▶ counterADT : {∃Counter,  
 {new:Counter, get:Counter→Nat, inc:Counter→Counter}}

```
let {Counter, counter} = counterADT in  
  counter.get (counter.inc counter.new);
```

▶ 2 : Nat

# Example

```
let {Counter,counter}=counterADT in
let add3 =  $\lambda c:Counter.$  counter.inc (counter.inc (counter.inc c)) in
counter.get (add3 counter.new);
```

► 4 : Nat

```
let {Counter,counter} = counterADT in

let {FlipFlop,flipflop} =
  {*Counter,
   {new      = counter.new,
    read     =  $\lambda c:Counter.$  iseven (counter.get c),
    toggle   =  $\lambda c:Counter.$  counter.inc c,
    reset    =  $\lambda c:Counter.$  counter.new}}
  as { $\exists$ FlipFlop,
      {new: FlipFlop, read: FlipFlop $\rightarrow$ Bool,
       toggle: FlipFlop $\rightarrow$ FlipFlop, reset: FlipFlop $\rightarrow$ FlipFlop}} in

flipflop.read (flipflop.toggle (flipflop.toggle flipflop.new));
```

► false : Bool

# Existential Types

New syntactic forms

$t ::= \dots$

$\{\ast T, t\} \text{ as } T$

$\text{let } \{X, x\} = t \text{ in } t$

terms:  
packing  
unpacking

$v ::= \dots$

$\{\ast T, v\} \text{ as } T$

values:  
package value

$T ::= \dots$

$\{\exists X, T\}$

types:  
existential type

New evaluation rules

$t \rightarrow t'$

$\text{let } \{X, x\} = (\{\ast T_{11}, v_{12}\} \text{ as } T_1) \text{ in } t_2$   
 $\longrightarrow [X \mapsto T_{11}] [x \mapsto v_{12}] t_2$

(E-UNPACKPACK)

(E-PACK)

$$\frac{t_{12} \rightarrow t'_{12}}{\{\ast T_{11}, t_{12}\} \text{ as } T_1 \rightarrow \{\ast T_{11}, t'_{12}\} \text{ as } T_1}$$

(E-UNPACK)

$$\frac{t_1 \rightarrow t'_1}{\text{let } \{X, x\} = t_1 \text{ in } t_2 \rightarrow \text{let } \{X, x\} = t'_1 \text{ in } t_2}$$

$\Gamma \vdash t : T$

(T-PACK)

New typing rules

$$\frac{\Gamma \vdash t_2 : [X \mapsto U] T_2}{\Gamma \vdash \{\ast U, t_2\} \text{ as } \{\exists X, T_2\} : \{\exists X, T_2\}}$$

$$\frac{\Gamma \vdash t_1 : \{\exists X, T_{12}\} \quad \Gamma, X, x : T_{12} \vdash t_2 : T_2}{\Gamma \vdash \text{let } \{X, x\} = t_1 \text{ in } t_2 : T_2}$$

(T-UNPACK)

# Encoding existential types by universal types

- In logic we have  $\neg \exists x \in X P(x) \equiv \forall x \in X \neg P(x)$
- We can simulate an existential type by a universal type and a “continuation”

$$\{\exists X, T\} \stackrel{\text{def}}{=} \forall Y. (\forall X. T \rightarrow Y) \rightarrow Y.$$

- Recall that, via Curry-Howard, CPS transformation corresponds to double negation!

# Encoding existential types by universal types

- Packing

$$\{ *S, t \} \text{ as } \{ \exists X, T \} \stackrel{\text{def}}{=} \lambda Y. \lambda f: (\forall X. T \rightarrow Y). f [S] t$$

- Unpacking

$$\text{let } \{X, x\} = t_1 \text{ in } t_2 \stackrel{\text{def}}{=} t_1 [T_2] (\lambda X. \lambda x: T_{11}. t_2).$$

# Forms of existential types: SML

```
signature INT_QUEUE = sig
  type t
  val empty : t
  val insert : int * t -> t
  val remove : t -> int * t
end
```

# Forms of existential types: SML

```
structure IQ :> INT_QUEUE = struct
  type t = int list
  val empty = nil
  val insert = op :: 
  fun remove q =
    let val x::qr = rev q
    in (x, rev qr) end
end
structure Client = struct
  ... IQ.insert ... IQ.remove ...
end
```

# Open vs closed Scope

- Existentials via pack/unpack provide no direct access to hidden type (**closed scope**)
  - If we open an existential package twice, we get two different abstract types!
- If S is an SML module with hidden type t, then each occurrence of S.t refers to the same unknown type
  - SML modules are not first-class whereas pack/unpack terms are

# Forms of existential types: Java Wildcards

Box<?>	→	$\exists X. Box<X>$
Box<Box<?>>	→	$Box<\exists X. Box<X>>$
Box<? extends Dog>	→	$\exists X \triangleleft Dog. Box<X>$
Pair<?, ?>	→	$\exists X. \exists Y. Pair<X, Y>$

From: "Towards an Existential Types Model for Java Wildcards", FTFJP 2007

```
void m1(Box<?> x) {...}  
void m2(Box<Dog> y) { this.m1(y); }
```

is translated to:

```
void m1( $\exists X. Box<X>$  x) {...}  
void m2(Box<Dog> y) { this.m1(close y with X hiding Dog); }
```

```
<X>Box<X> m1(Box<X> x) {...}  
Box<?> m2(Box<?> y) { this.m1(y); }
```

is translated to (note how opening the existential type allows us to provide an actual type parameter to m1):

```
<X>Box<X> m1(Box<X> x) {...}  
 $\exists Z. Box<Z>$  m2( $\exists Y. Box<Y>$  y) {  
    open y, Y as y2 in  
    close  
        this.<Y>m1(y2)      \\has type Box<Y>  
        with Z hiding Y;    \\has type  $\exists Z. Box<Z>$   
}
```

# Forms of existential types:

## Existentially quantified data constructors in Haskell

```
data Obj = forall a. (Show a) => Obj a

xs :: [Obj]
xs = [Obj 1, Obj "foo", Obj 'c']

doShow :: [Obj] -> String
doShow [] = ""
doShow ((Obj x):xs) = show x ++ doShow xs
```